

# The Other Tabs

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### **5.1 Heirloom Growth and 25% improvement Tabs**

#### **5.1.1 25% improvement Tab**

This tab provides a chart showing how a bonus grows over each generation. It covers Bonus values from 1 to 50 and Generations from 1 to 20.

#### **5.1.2 Heirloom Growth**

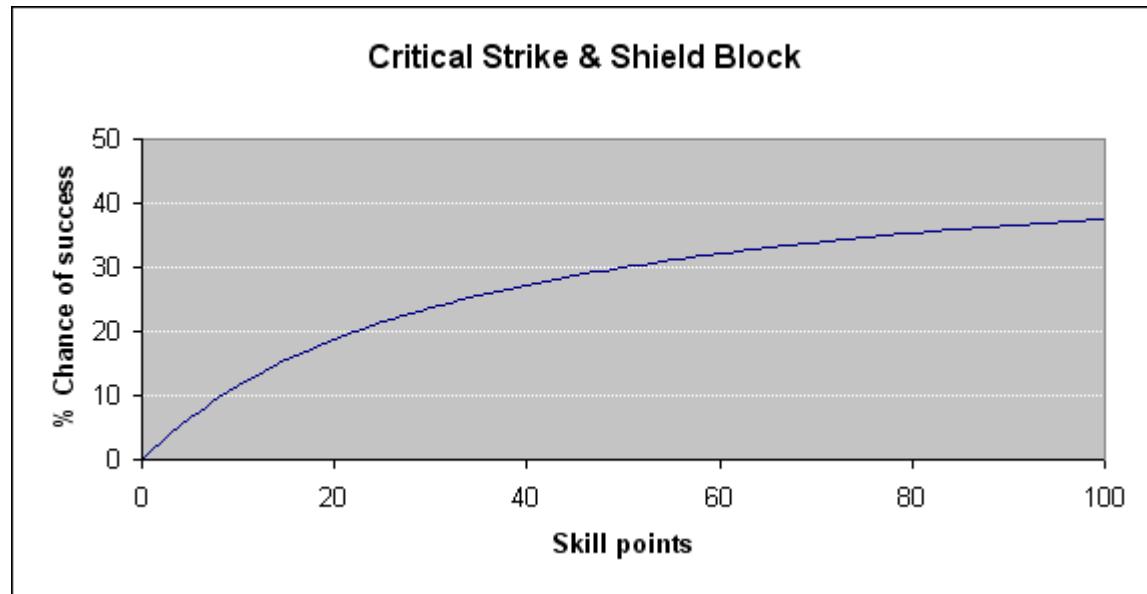
This spreadsheet allows you to enter your item bonus data, and track how the item will improve over 10 generations. It contains a column for the complete list of bonus types available, a column for gem bonus values, and skill caps and artifact gem information as well.

It is easy to extend the heirloom tab past 10 generations by simply copying columns X and Y (before X is filled in!) into columns Z and AA, etc. for as many generations as needed.

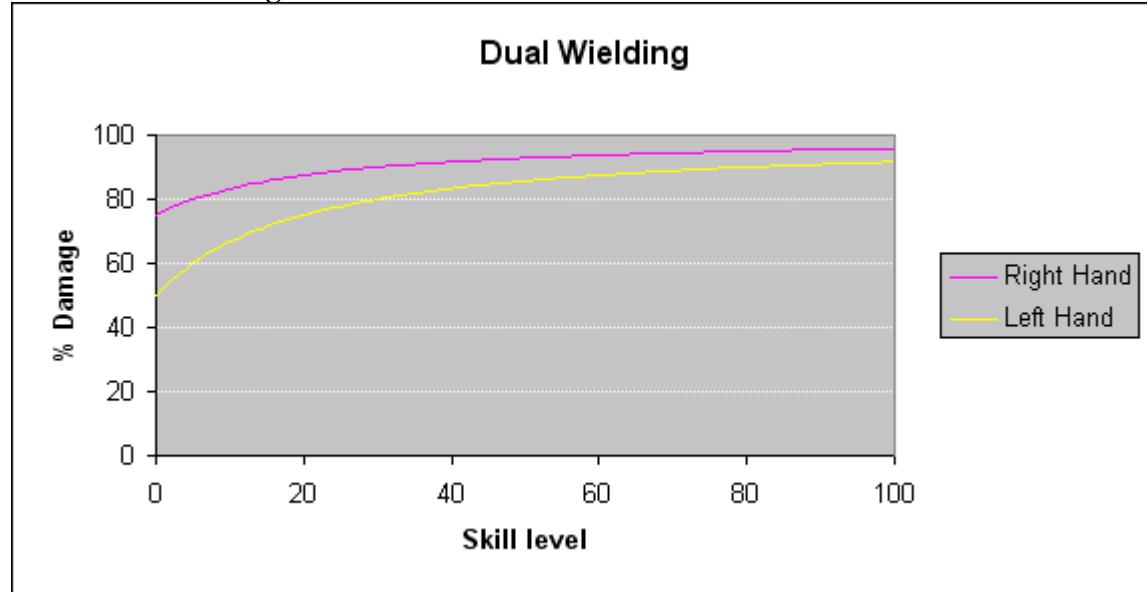
## 5.2 Diminishing Returns

This section shows how the effect of adding additional skill points decreases as more skill points are added. See the graphs below.

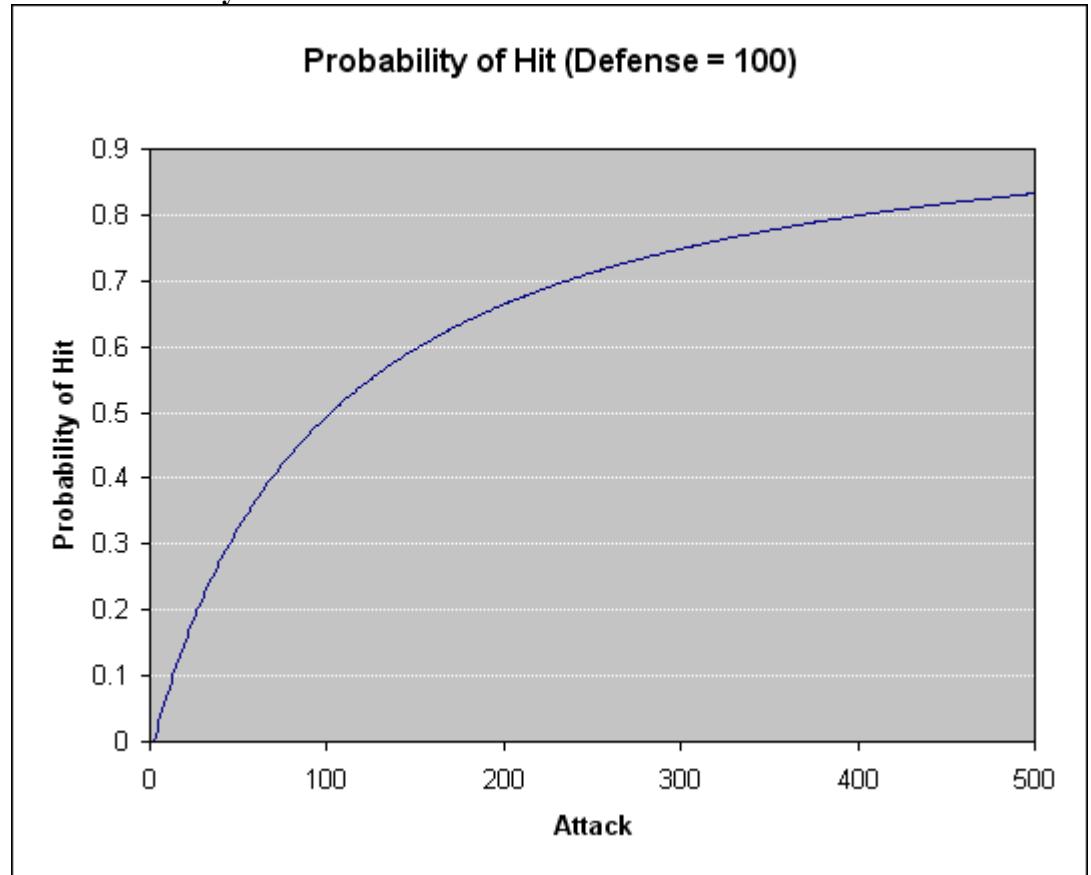
### 5.2.1 Critical Strike and Shield Block



### 5.2.2 Dual Wielding



### 5.2.3 Probability of Hit



### 5.2.4 Spell Casting

